

ROBERT KIRKMAN

CHARLIE ADLARD

DAVE McCAIG

THE WALKING DEAD

DELUXE

image

15
MAY

SKYBOUND

2010-2020



• FINCH •
• AFTER •
• WRIGHTSON •

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ROBERT KIRKMAN

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DAVE McCAIG **RUS WOOTON**

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CREADOR DE THE WALKING DEAD
ROBERT KIRKMAN



ANTERIORMENTE:

El grupo de Rick finalmente tenía refugio a largo plazo en la prisión, junto a sus inquilinos: cuatro presos. Había espacio de sobra para invitar a Hershel y su familia a vivir allí, quienes habían experimentado un aumento de ataques de caminantes en la granja. Todo parecía estar mejorando hasta que Chris mató a Julie por un pacto de suicidio fallido... y entonces Julie volvió a la vida.



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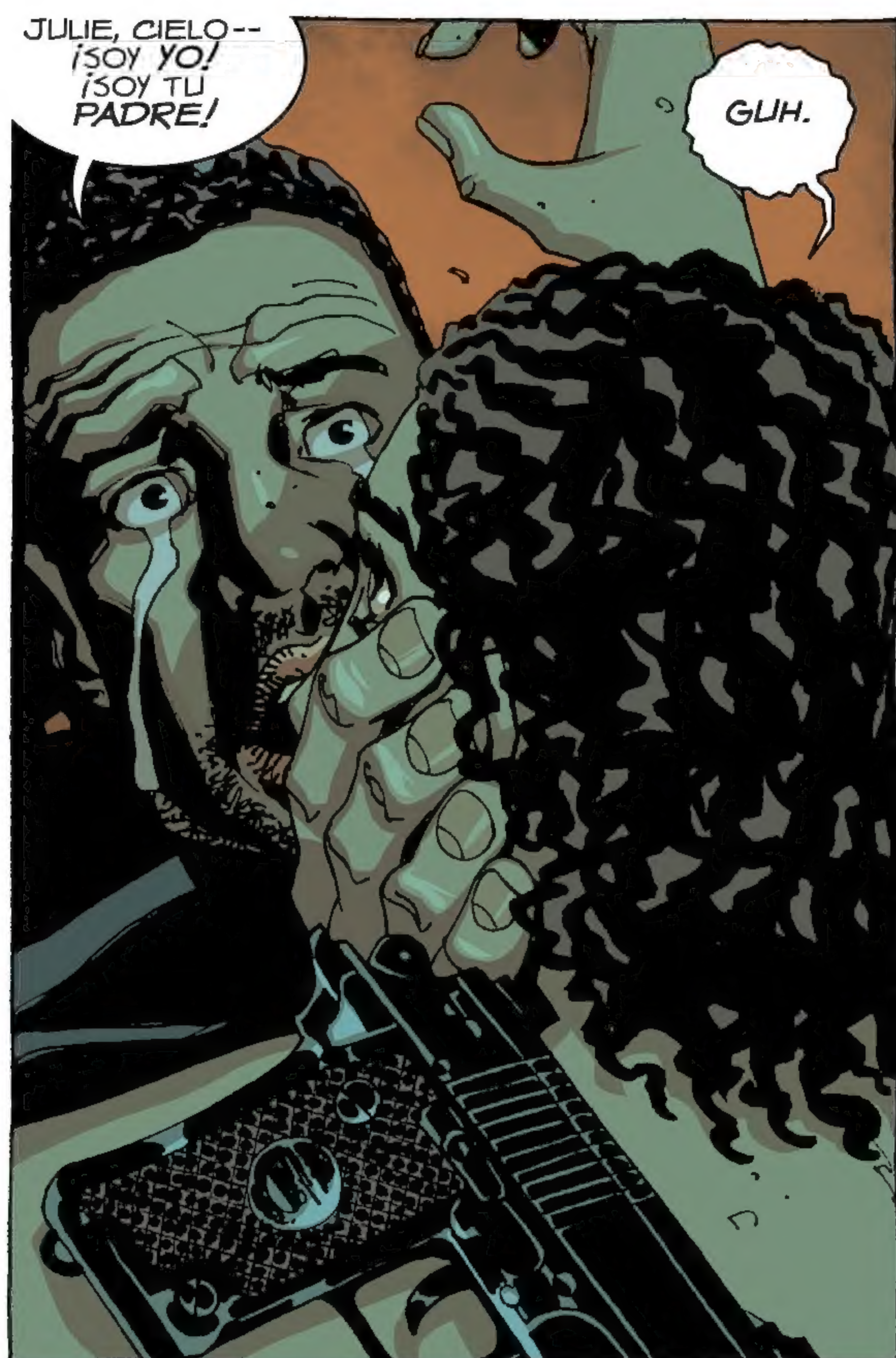


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JULIE, CIELO--
¡SOY YO!
¡SOY TU
PADRE!

GUH.



TYREESE--
¡LEVÁNTALE
LA **CABEZA**
PARA QUE
PUEDA TENER
UN **TIRO**
CLARO!



¡NO APRIETES
EL **JODIDO**
GATILLO! ¡ESTA ES
MI NIÑA! ¡ESTÁ
BIEN! DÉJAME
HABLAR CON
ELLA.

¡NUNCA
LO HEMOS
INTENTADO!
NUNCA HEMOS
INTENTADO
RAZONAR CON
ELLOS.

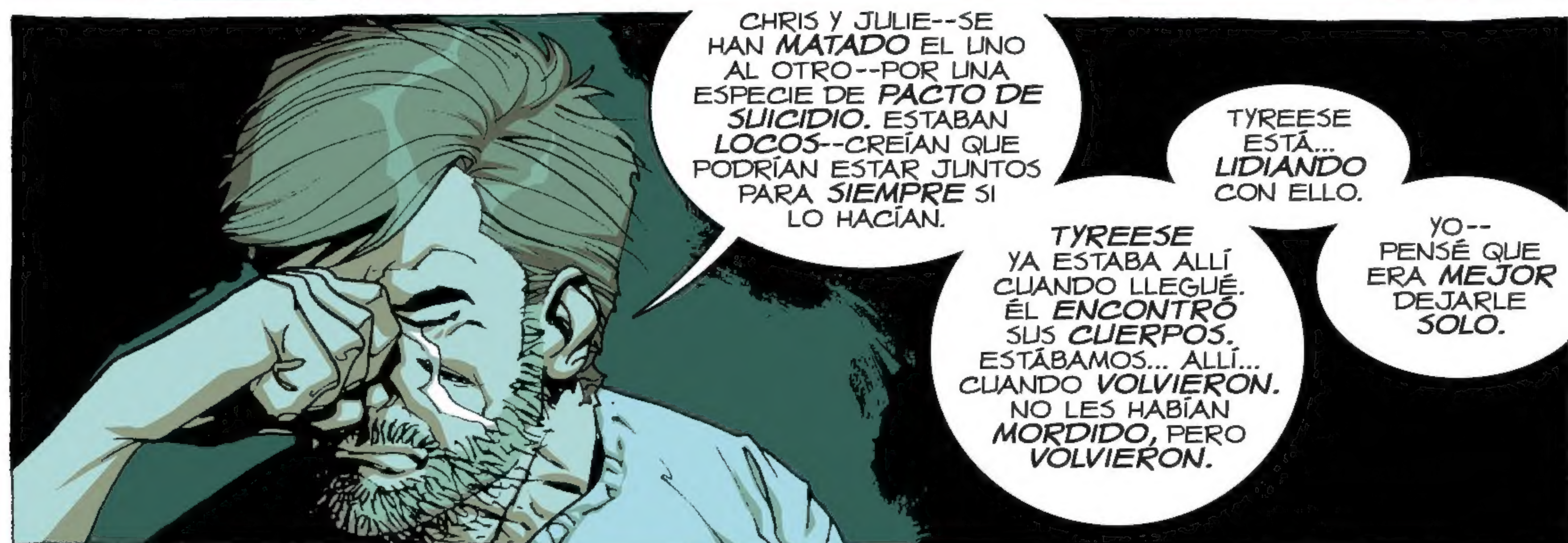
TAL VEZ--SI HABLO
CON ELLA LO
SUFICIENTE, EMPEZARÁ
A **ENTENDER** DE
NUEVO. SI EMPIEZA
A ENTENDER
ENTONCES
ELLA--



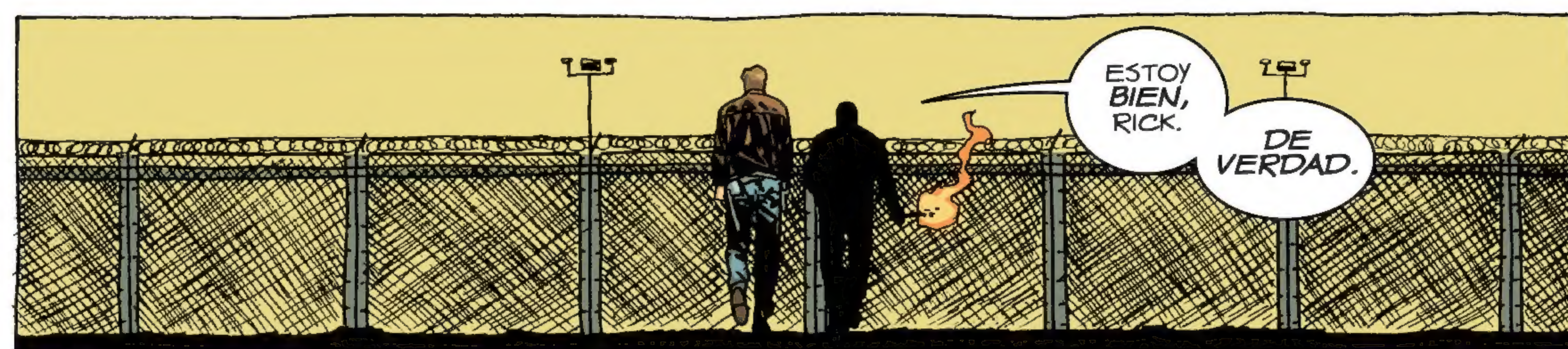
ENTONCES
MI NIÑA YA
NO ESTARÁ
MUERTA.

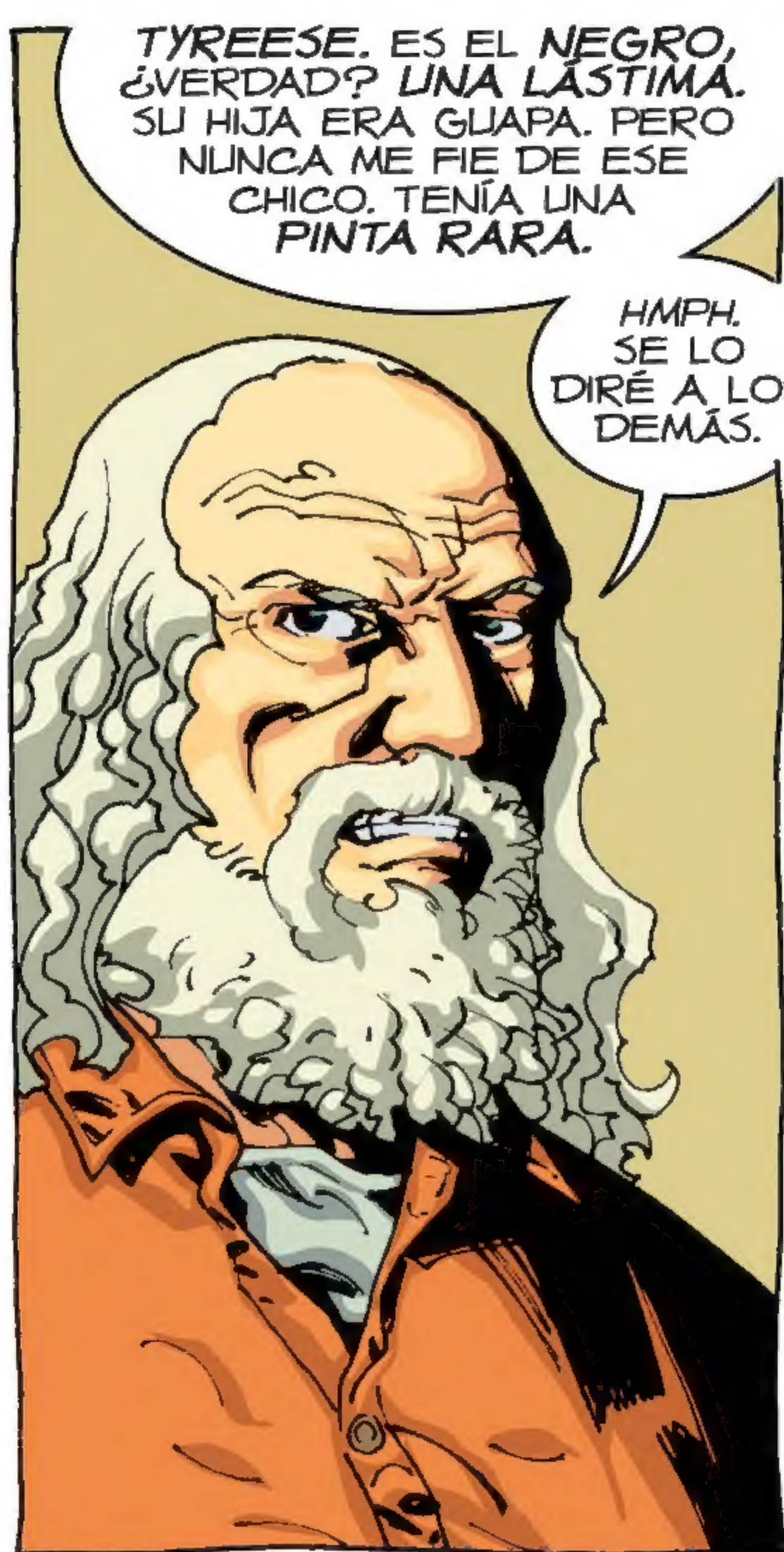














RICK--
¿QUÉ
ESTÁS
HACIENDO?

SOLO ESTARÉ
FUERA UN DÍA.
PUEDE QUE MAÑANA
LLEGUE TARDE--PERO
ESTARÉ DE VUELTA
ANTES DE QUE
OSCUREZCA.

¿PERO
POR
QUÉ? ¿A
DÓNDE
VAS?

NO HE
DORMIDO.
HE PASADO LA
NOCHE EN VELA,
PENSANDO
EN JULIE Y
CHRIS.

SI RESUCITARON
SIN UN MORDISCO--ESO
SIGNIFICA QUE TODOS
ESTAMOS INFECTADOS...
O PODRÍAMOS ESTARLO.
ESO SIGNIFICA QUE SOLO
ESTAMOS ESPERANDO
A MORIR PARA VOLVER
COMO UNA DE
ESAS COSAS.

CUANTO
MÁS LO
PENSABA--MÁS
ME DABA CUENTA
DE QUE... HAY ALGO
QUE TENGO
QUE HACER.

CREO QUE ES
MEJOR QUE NO LO
SEPAS. TE JURO
QUE NO TE
GUSTARÍA.

DILE
A CARL
QUE NO SE
PREOCUPE.
VOLVERÉ
MAÑANA.







NO PUEDO **CREER** QUE NOS HAYA TOCADO UN CUARTO JUSTO AL LADO DE MI PADRE.

ESTOY SEGURO DE QUE ES COSA **SUYA**. NO CULPO AL HOMBRE, LA VERDAD. APENAS ME **CONOCE** TODAVÍA.

SÍ, PERO ESTAS HABITACIONES TIENEN **PAREDES ABIERTAS**. PUEDE OÍR TODO LO QUE QUE DIGAMOS AHÍ DENTRO--ENTRE **OTRAS COSAS** QUE PASEN EN ESE CUARTO.

EH--NO ESTOY TAN SEGURO DE QUE PUEDA OÍR **TODO**.

AUN ASÍ, SÉ QUE ESTE SITIO ES **MÁS SEGURO**--Y ES **MEJOR** VIVIR AQUÍ... PERO ECHO **MUCHO** DE MENOS MI CUARTO, NUESTRA CASA... **LA GRANJA** EN GENERAL.



ESTOY ALGO MÁS QUE SORPRENDIDO DE QUE NOS DEJE **COMPARTIR CUARTO**. ESO ES BASTANTE **GUAY** POR SU PARTE.



NO LO ES. SOY **ADULTA**... TIENE QUE **DARSE CUENTA** DE ELLO. COMPARTÍ PISO CON UN TÍO EN LA UNIVERSIDAD. ESTOY SEGURA DE QUE EN SU MENTE SOLO ÉRAMOS **COMPAÑEROS DE PISO**.

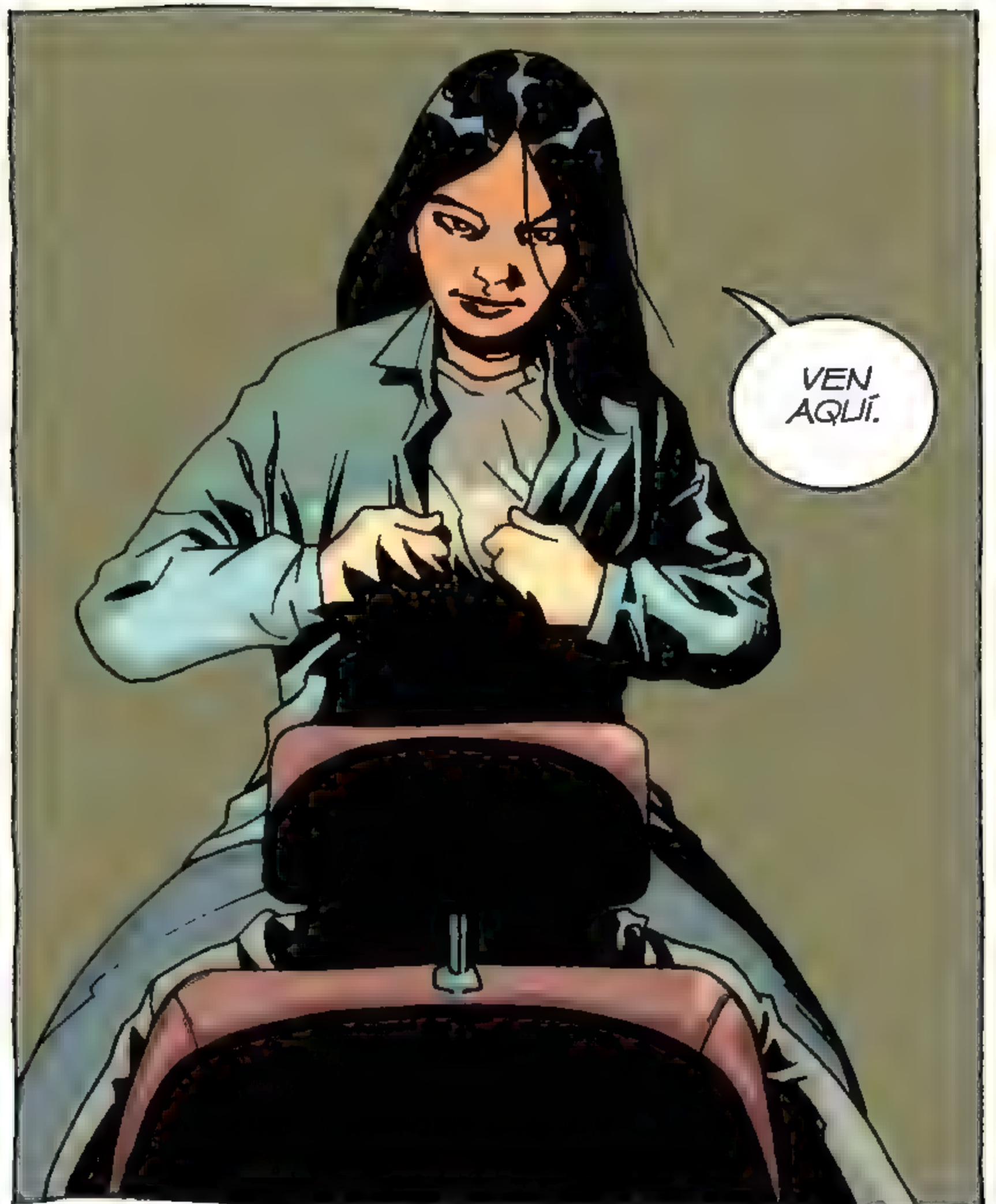


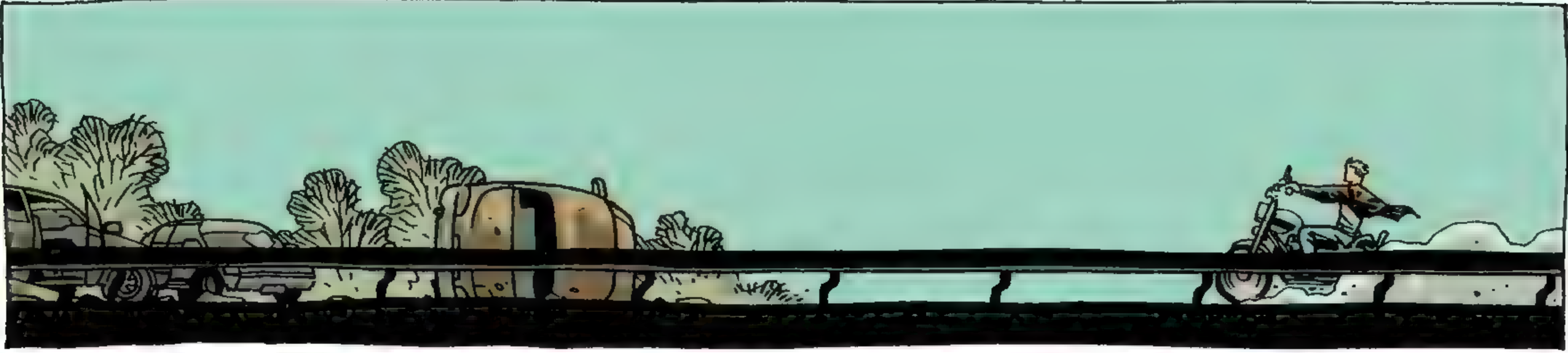
POR MI **PERFECTO**. MIENTRAS PODAMOS ESTAR **JUNTOS**, ME **DA IGUAL** LO QUE SE CREA.

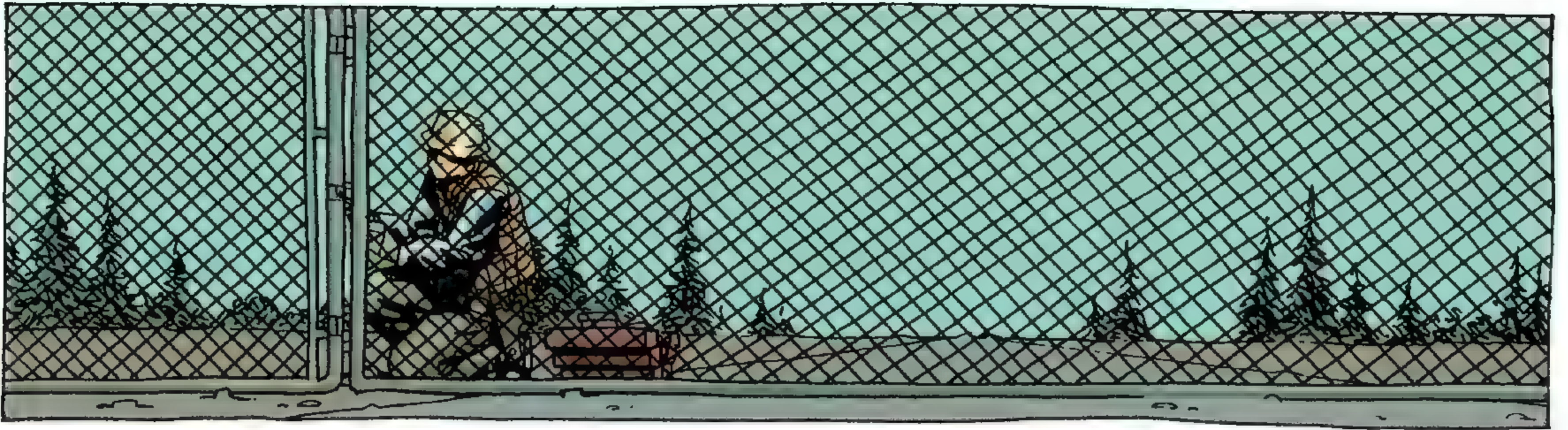
EN LA **UNIVERSIDAD**, ¿EH? NO LO SABÍA.

UN **MÍSERO** SEMESTRE. NOS QUEDAMOS SIN **DINERO** MÁS O MENOS AL MISMO TIEMPO QUE LO DEJÉ. NORMALMENTE ELIJO LA EXPLICACIÓN SEGÚN LO BIEN QUE **CONOZCO** A LA PERSONA.









ES ESTUPENDO VOLVER A TENER ROPA LIMPIA. OJALÁ PUDIÉRAMOS CONSEGUIR ALGO NUEVO--

¿QUIERES DEJAR DE PENSAR EN ELLO? ÉL ESTARÁ BIEN. DIJO QUE ESTARÍA DE VUELTA MAÑANA.



PROBABLEMENTE HA VUELTO A LA GRANJA DE HERSHEL PARA HABLAR CON OTIS O ALGO. DEJA DE PREOCUPARTE-- NO ES NADA.

NO PUEDE SER ESO.



CON LA CARRETERA DESPEJADA, SON MENOS DE CUATRO HORAS EN COCHE PARA LLEGAR A LA GRANJA DE HERSHEL. DIJO QUE NO VOLVERÍA HASTA MAÑANA.

HA IDO MÁS LEJOS.

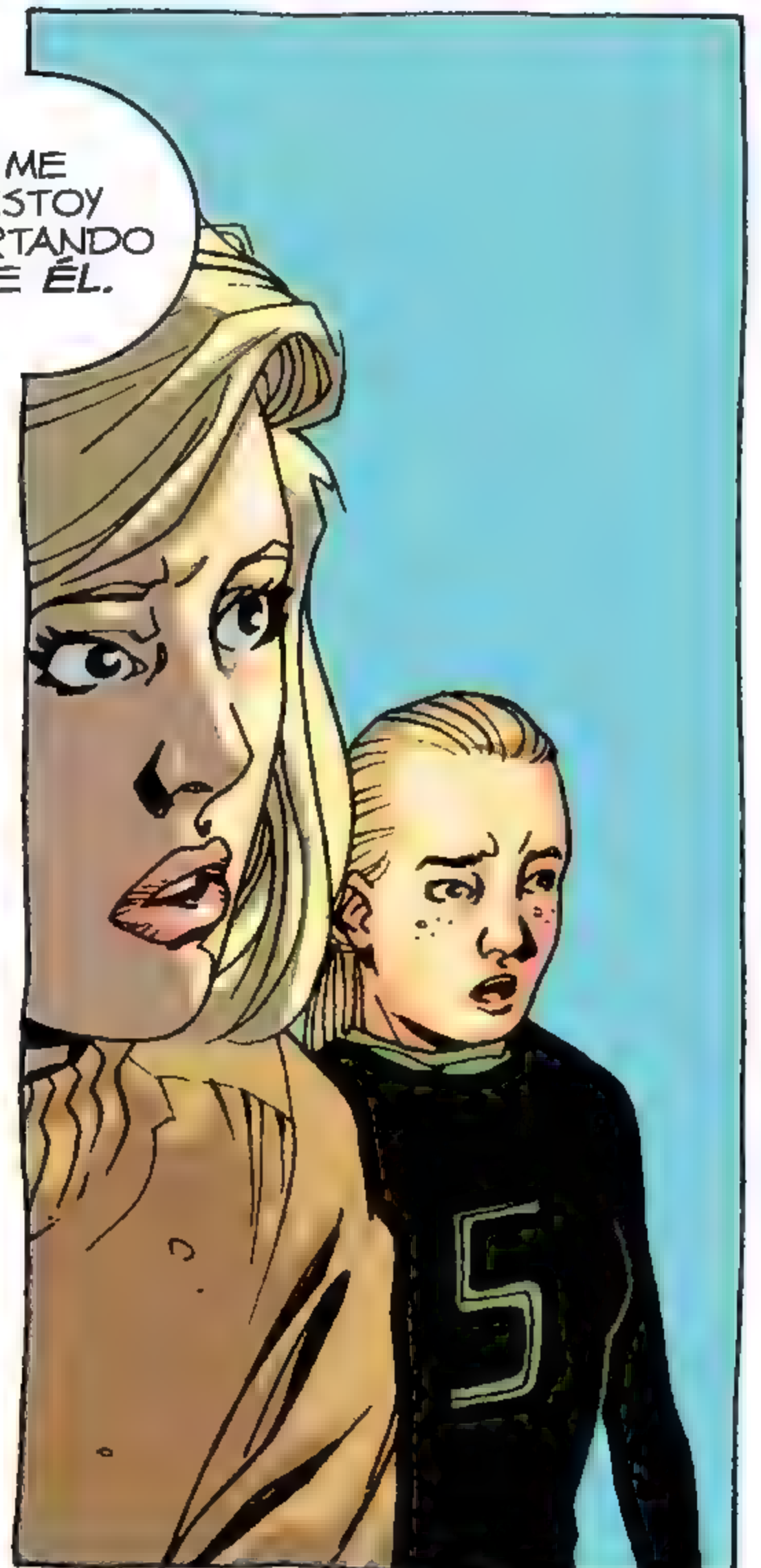


NO SÉ POR QUÉ SIEMPRE HACE ESTO. SIEMPRE NOS DEJA A CARL Y A MÍ SOLOS PARA PODER IRSE Y HACER DIOS SABE QUÉ. NUNCA PIENSA EN NOSOTROS. ME ESTOY--



ME ESTOY HARTANDO DE ESTO.

ME ESTOY HARTANDO DE ÉL.





DAME
OTRA,
RACHEL.

TOMA.

¿POR
QUÉ
HACEMOS
ESTO?



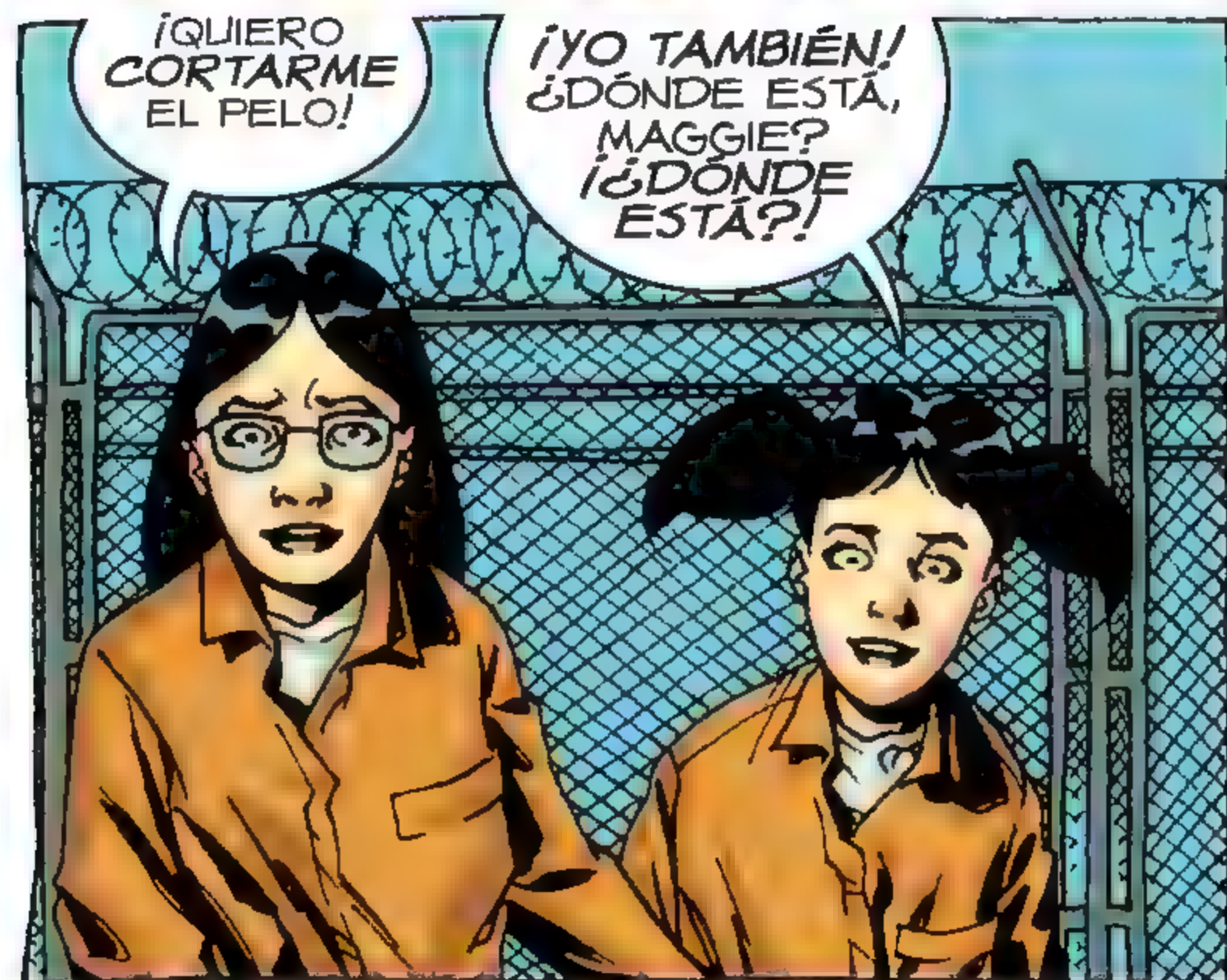
MARCO LOS
LÍMITES DE
NUESTRO NUEVO
HUERTO.

CUANDO
HAGA MÁS CALOR
EN LAS PRÓXIMAS
SEMANAS, LO ARARÉ PARA
QUE PODAMOS EMPEZAR
A CULTIVAR NUESTRA
PROPIA COMIDA.



¡VAYA! ¿QUÉ
OS HA PASADO
A VOSOTROS
DOS?

ENCONTRAMOS
UNA PEQUEÑA
PELUQUERÍA MIENTRAS
ESTÁBAMOS... EXPLO-
RANDO LA PRISIÓN.



¡QUIERO
CORTARME
EL PELO!

¡YO TAMBIÉN!
¿DÓNDE ESTÁ,
MAGGIE?
¿DÓNDE
ESTÁ?



VAMOS,
SUSIE, RACHEL--
OS ENSEÑARÉ
EN QUÉ SALA
ESTÁ.

ADELANTE,
CHICAS.
PUEDO
HACERLO SOLO.
PERO TENED
CUIDADO.



HEY,
GLENN,
BONITO
PEINA-
DO.

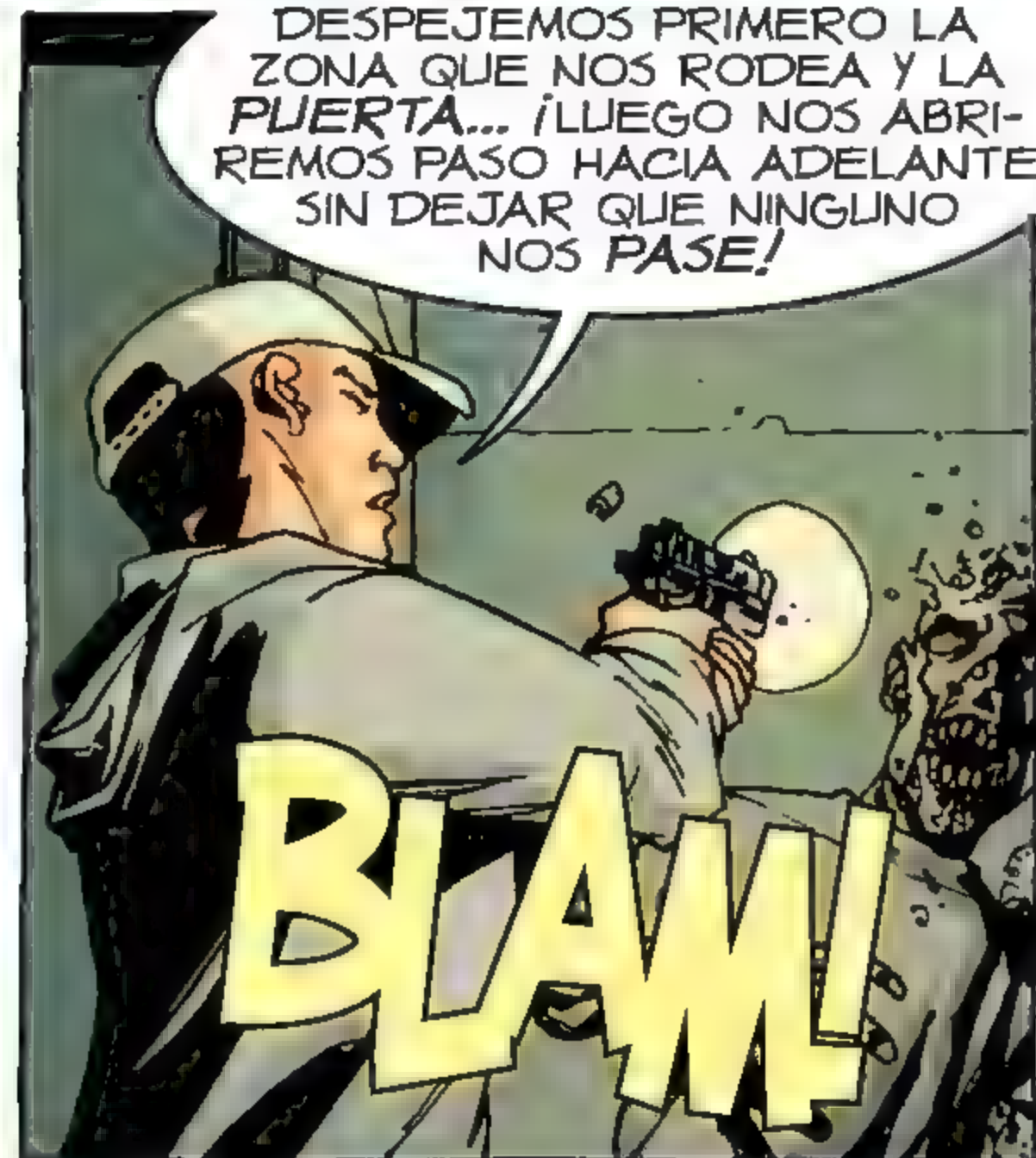
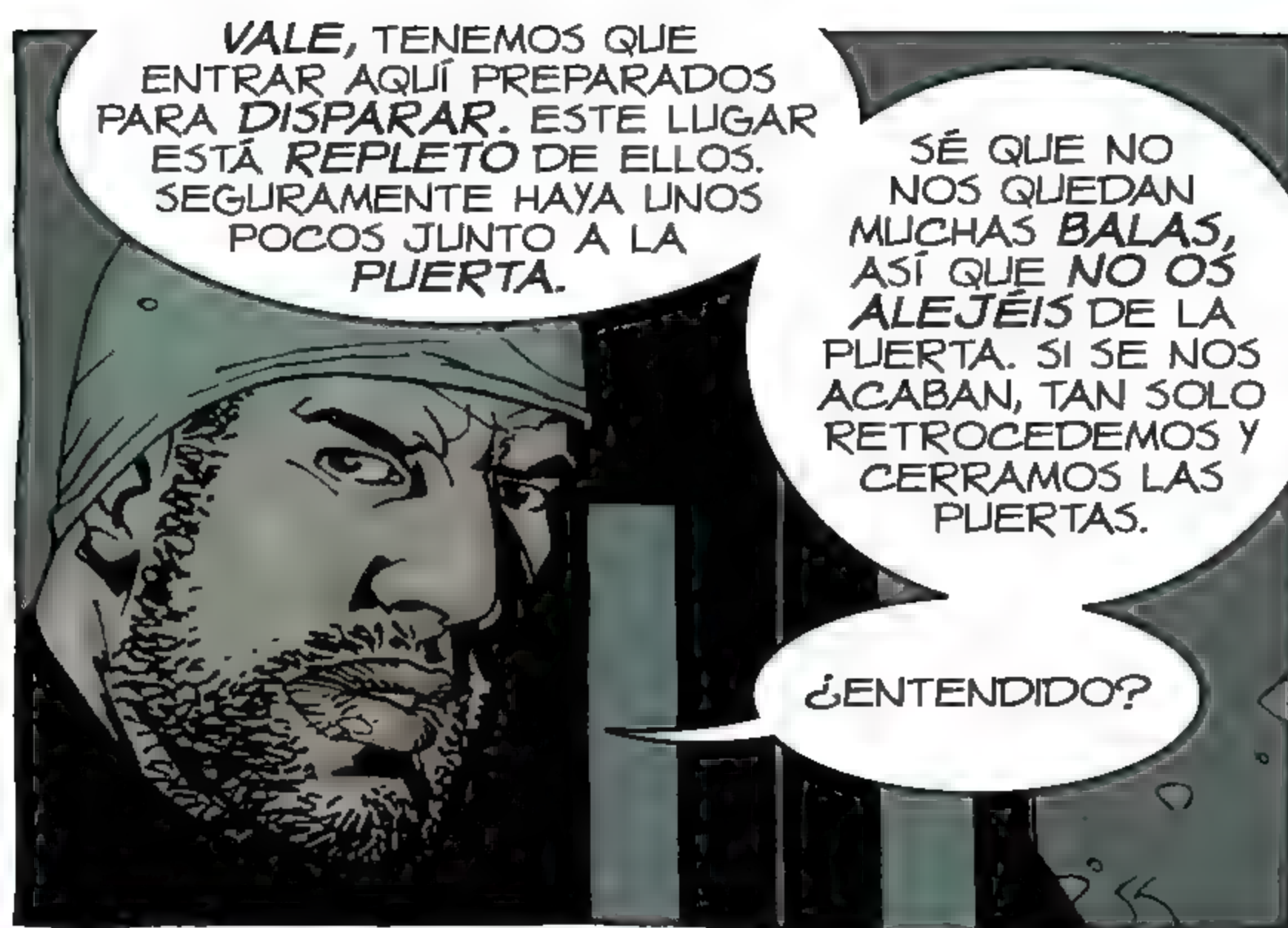
HE PENSADO
QUE HOY ES
TAN BUEN DÍA
COMO CUALQUIER
OTRO PARA
DESPEJAR ESE
GIMNASIO. TENGO
GANAS DE HACER
PESAS. ¿QUÉ
ME DICES?

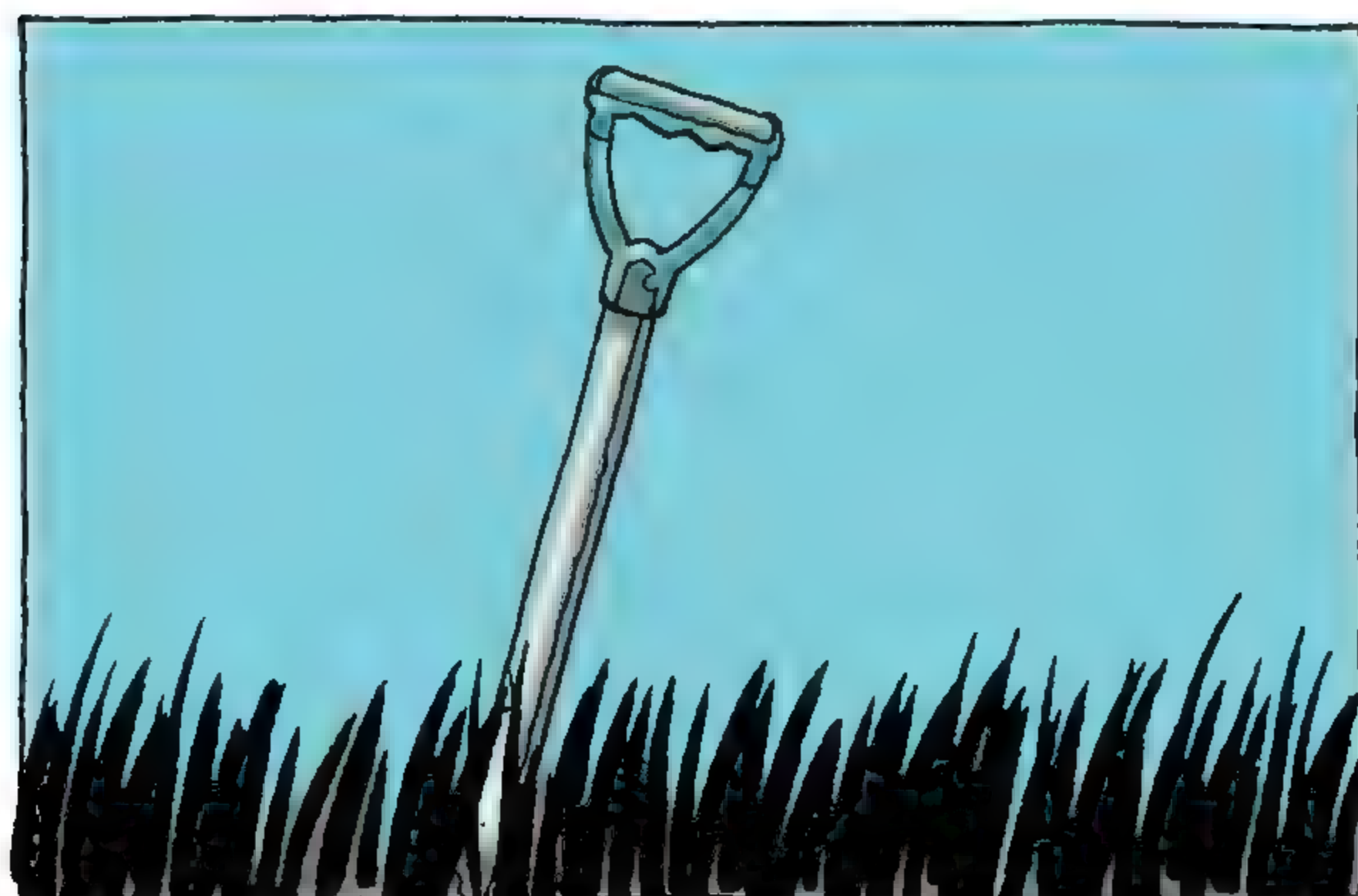
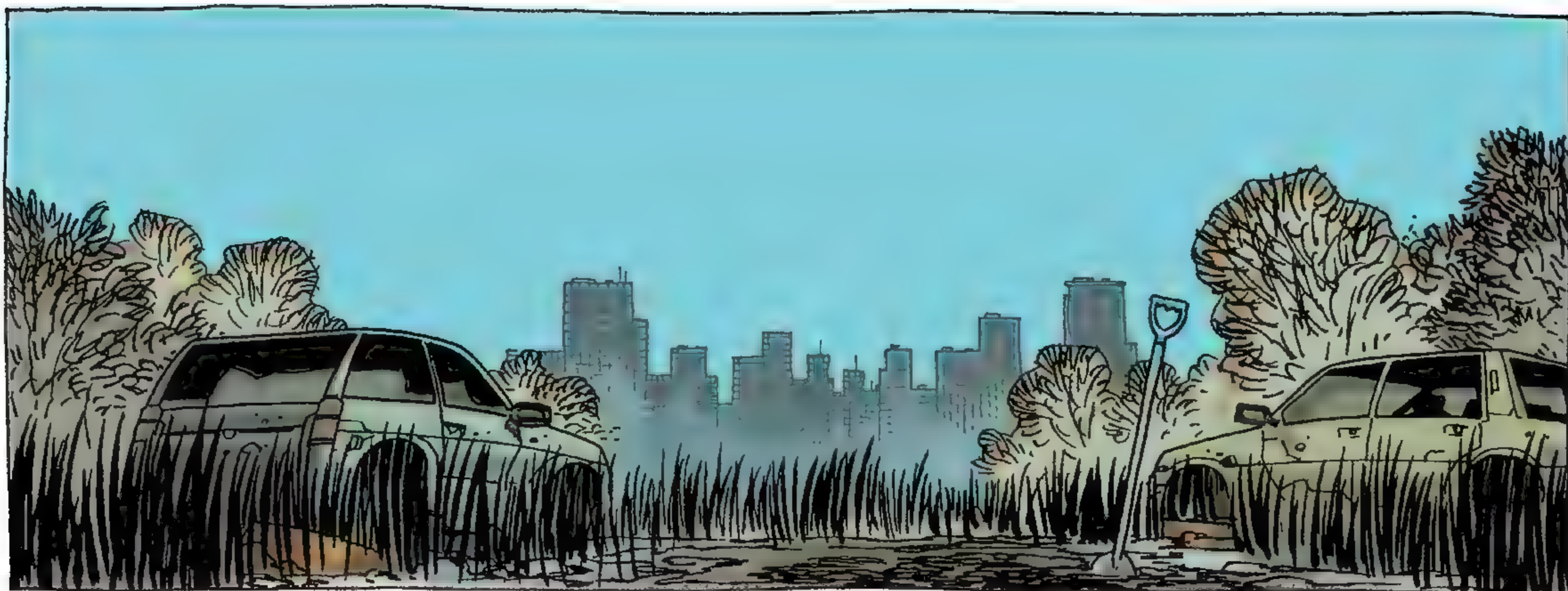
UH--
CLARO, TÍO.
DEJA QUE
VAYA A DECIRLE
A MAGGIE
DÓNDE VOY
A ESTAR.

HERSHEL,
¿QUIERES--?

NO. NADA
DE ARMAS.
TENGO QUE
DELIMITAR
ESTE
HUERTO.









VAMOS, SHANE--
PUEDES
HACERLO. NO TE
HE DEJADO
TANTA TIERRA
ENCIMA.

LEVAN-
TA.

HUMNGH.

AHÍ
ESTÁS.

ASÍ QUE
SUPONGO QUE NO
ES UN CASO AISLADO--
VUELVEN SIN SER MORDIDOS.
PENSÉ QUE PODRÍA SERLO.
JULIE SE CONVIRTIÓ RÁPIDAMENTE,
PERO A TI TARDAMOS HORAS EN
ENTERRARTE. TANTAS PUNTERAS
PREGUNTAS. CUANDO ME DI
CUENTA DE QUE PODRÍAS
ESTAR EN EL FONDO DE ESE
AGUJERO, VIVO--O LO QUE
SEA--NO PUDE DEJAR
DE PENSAR
EN ELLO.

NO
PODÍA DORMIR--
SABIENDO QUE ESTABAS
AHÍ ABAJO. ¿TÚ ME
HABRÍAS DEJADO? ERAS UN
BUEN HOMBRE, SHANE. NO SÉ
POR QUÉ HICISTE LO QUE
HICISTE... PERO ERAS
UN BUEN HOMBRE.

HUHHH.

SI LAS COSAS HUBIE-
RAN SIDO DIFERENTES,
SI TÚ ME HUBIERAS MATA-
DO A MÍ... ME PREGUNTO
SI HABRÍAS SUPUESTO
QUE SER ENTERRADO
"VIVO" NO ME
AFECTARÍA.

¿PODRÍAS
HABER VIVIDO
CONTIGO
MISMO?

YO
NO.

TENÍA
QUE
ARREGLAR
LAS
COSAS.

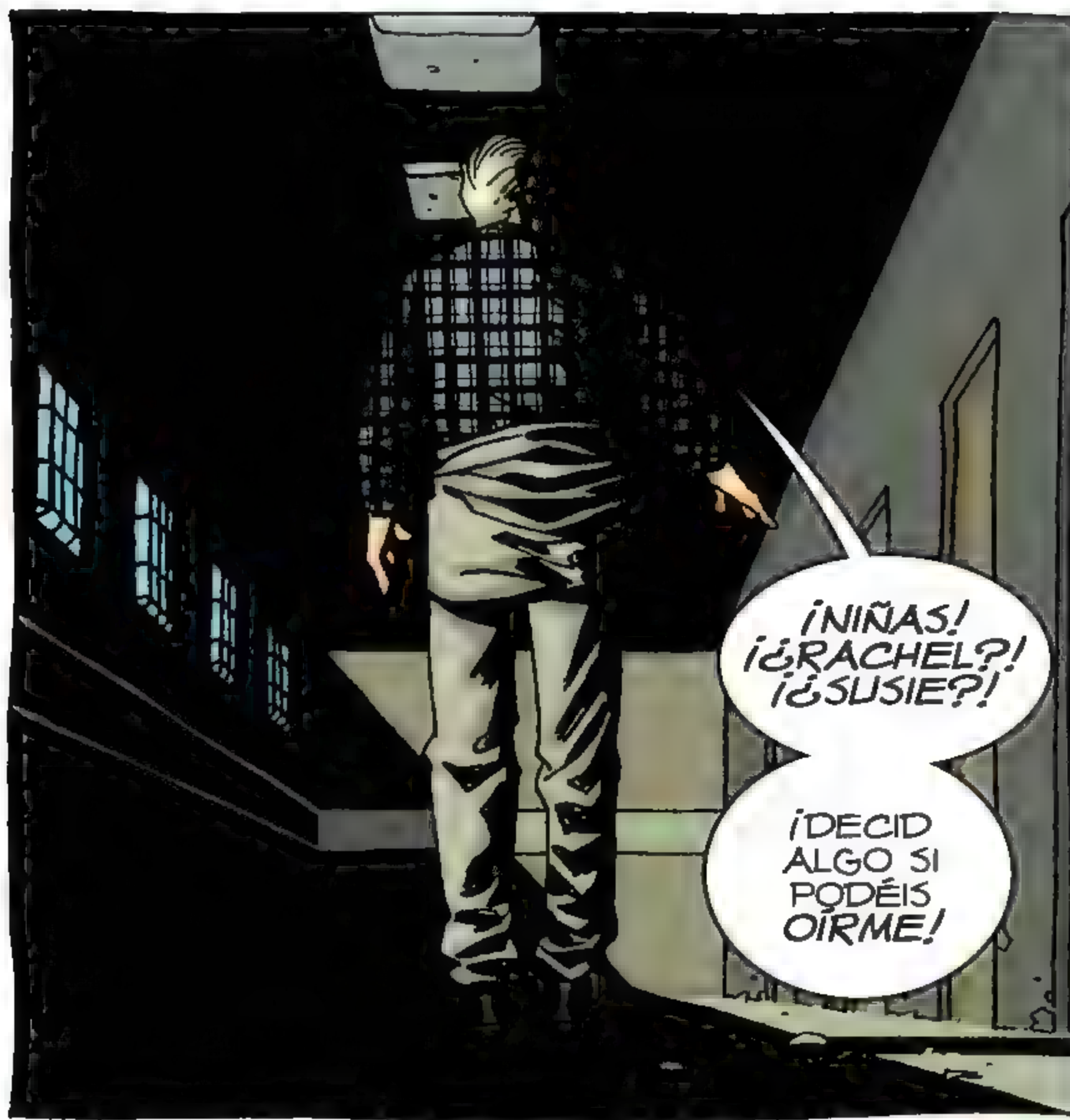




¿NIÑAS?

¿HOLA?

¡MAGGIE
DIJO QUE
ERA POR
ESTE PASILLO,
PERO NO
SÉ QUÉ
PUERTA!



¡NIÑAS!
¿RACHEL?!
¿SUSIE?!

¡DECID
ALGO SI
PODEÍS
OIRME!



SI OS
ESTÁIS
ESCONDIENDO
POR LOS DISPAROS,
¡NO OS PREOCU-
PÉIS! SOLO ESTÁN
DESPEJANDO EL
GIMNASIO.

AÚN
ESTAMOS
A SALVO--
¡NO TENÉIS
POR QUÉ
**ESCONDE-
ROS!**

¡MALDITA
SEA! ¡ESTO NO
TIENE GRACIA!
¿DÓNDE
ESTÁIS?!



VALE--¡YA LO HE
ENCONTRADO!
¡ESTÁIS EN UN BUEN
LÍO! ESPERO QUE
TENGÁIS UNA
BUENA RAZÓN
PARA--







WRITE TO US AT: WALKINGDEAD@SKYBOUND.COM

I hope you enjoyed one of the most traumatic TWD issues to date. We start with a failed murder-suey, move onto the mercy killing of a zombie, then end with double child murder. It reads as prelude to some the much darker days ahead, as the worst of humanity begins to emerge. We'll see you later this month for the continuation of the prison saga! Until then, check out these classic Hacks.

Issue #15! Not really much to say this time out. Charlie and Cliff do their usual bang up job. Tony's provided a SWEET cover.

Dear Kirkman,

So they found a prison to move into. I wondered how long our heroes would be hunter-gatherers roaming the zombie wasteland. I finally thought of a complaint! Every time I write you I spend like an hour trying to figure out something bad to say about this book. You just make it too damn hard.

But here's the complaint - One of the coolest things about Romero's movies (and even the Dawn remake) was the news reports. News anchors incredulously reading that the dead are returning to life and attacking the living, debates over whether or not these people are any longer our family and friends, and new to the Dawn remake - reporters getting eaten in the field (good stuff). Now obviously, our group has missed all those fun preliminary reports and by this point, they'd be lucky to turn on a TV and see a test pattern. It's always great to see how the world falls apart. Maybe they can find newspapers or something that lets everyone know that the rest of the world is as screwed as they are.

Ok, not much of a complaint, but you don't give us much to go on. I feel like I should gripe about your other books like Jubilee or something. Come on! She has a good power! When the hell did everyone decide she's worthless? Early on, she was able to take out sentinels. Remember how great she was in AoA? Ok sorry. Back to zombies.

As great as it seems, having our group locked up in a prison doesn't scream fun zombie drama to me. How many issues can you keep it going? Either they will repel a zombie assault every few issues, turn to in-fighting (seems likely with a certain couple of members), or live out their lives in an extremely dull fashion. However, you're the man, so I'm sure that Invincible crossover and alien invasion are still far far in the distant future. But seriously, if Tyreese starts flying a helicopter and Rick teams up with him to solve murders...

Lotsa Love,
Chris Pitts

I think I've said it here before. The majority of stuff you'd see in the first days of a zombie holocaust are in most every zombie movie. That's why I skipped it in this book. I have been coming up with some cool ideas for things to do in that time period... so maybe you'll see something along those lines soon. This is all a moot point however, because starting with next issue, Tyreese starts flying a helicopter and he and Rick team up to solve murders... so you'll be quitting the book in short order.

Mr. Kirkman,

Greetings and salutations and congratulations on your success, especially within Marvel and with The Walking Dead.

Like many, I'm a longtime zombie fan, with particular love for the Romero films, the Resident Evil game and the All Flesh Must Be Eaten role-playing game. You are putting out a damn fine comic, sir. One of my three favorite monthlies... as they are all so close, I can't differentiate. The other two are New Thunderbolts and Astonishing X-Men, if you care.

One thing kinda bugged me about No. 12, and I was wondering if I was the only one that noticed...Rick got incredibly cranky when Herschel kicked them out, but after Carl was shot, Herschel plainly said they were welcome to stay "while the boy gets better." In fact, the

whole group was present when he said it, outside of Carl himself. It's one thing to take the kindness for granted, but they actually ignored what he said and just decided to stay. That just ain't right.

I'll be nice and not mention that a recent sourcebook for the All Flesh Must Be Eaten RPG had a story hook about a group of survivors fortifying a prison against zombies since, after all the 28 Days Later stuff, I'm sure you're REALLY tired of stuff like that.

Keep up the fantastic work. Whenever I show up to get my comics and see the Walking Dead, well, it just makes my day a whole lot brighter.

Tommy Brownell

I'm sure Rick was a bit flustered over Carl getting shot and was only half paying attention to Hershel. Rick just didn't expect to be thrown out into the wilderness. Luckily, it all seemed to turn out for the better--until this issue. Yeah, sourcebook, whatever. There's so much zombie story material out there between the movies, games, novels, and fan-fiction that I think every logical scenario as far as safe places has been done. This book is more about character interaction that's where the real action is. So I more or less just try to focus on that. If stuff's similar, I trust it's only marginal at best.

WOW! Simon Pegg reads your comic!!!

Hey, I've had a letter IN The Walking Dead.. and Simon Pegg READS The Walking Dead, so basically... I KNOW Simon Pegg!!! WICKED!

Thanks Robert Kirkman!!! I'm going to give Simon a call now...

Sincerely,
Daniel Harrison

P.S. Oh yeah, issue 12 was great too, just gre-SIMON PEGG, MY BUDDY!

Ask him for a loan. The man is LOADED, I tell you. He's always emailing me saying "Yeah, the man with the million dollar movie is going to email you, COME ON!" Then I'm always like "You JUST emailed me dude... you're not making sense." Then he says "Yeah, the man with the billion dollar movie isn't making any sense,

COME ON!" He's a wacky, rich, wacky dude... and he's totally rich.

Letter Hacks!

Yesterday I got about halfway through the letters column in issue 12, and I stopped for a moment. After the fifty millionth person wrote in with:

A. I just picked up the first TWD trade and I love your book

B. You should totally see "Shaun of the Dead"

C. I miss Tony's work, yet i also enjoy Charlie's...

I thought, why the frick do I spend so much time reading these letters? So many pages...surely I have better things to do, yes? I finally realized that I do it because I just don't want the book to end. I get to the end of an issue and I get all mad that it's over and I have to wait a month for more. So I read pages of letters from people who feel the same way, and that helps ease the pain. Well, that and sweet, sweet liquor.

Stacie Ponder

How do you think I feel? I have to read and respond to this shit! Do you know how many times I see "I've never written to a comic before" and "Do you know George Romero?" It's getting to be more than I can stand. Every time I think about not doing the letters column I get a bunch of people saying how much they love it... and it's all the same shit... over and over!!! Except for this month. This month is different.

Hey Rob, Tony, Charlie and Cliff,

Wow! That was an amazing ride! So many deaths to characters! I can't believe Glen has left, he was a cool guy, he saved Rick and was just a great addition to the pack. Well that leaves me wondering when we will see him and his girl again and whether we'll see the father and son from Issue 1. Can you drop a hint for those please? The strain is definitely getting to the characters, number one priority is just to survive, so much for missing the old necessities in life! That was way too cool to see that Simon Pegg had written in, I am a massive fan of his

- I recommend importing DVDs of his sitcom 'Spaced', it's totally awesome and any UK fans out there will agree!

The prison is an awfully big place - a secure one but big - does this mean it could be a new haven for survivors? A small community for the new dead world? I hope so. I hate it when they're always on the move. I hope the ideas aren't running too thin either, not that I think they are, I just hope you get past Issue 75! Finally, a couple of questions:

- 1) Will we be seeing Glen and the guys from Issue 1 again?
- 2) Will there be any gangs like in the original Dawn of the Dead just raiding the place?
- 3) Will we be getting a glimpse of life before someone turns into a zombie as the plague occurs only to end with them being killed by Rick or someone (like the remake of Night of the Living Dead)?
- 4) What do you think of the rumoured Flight of the Dead film? Sounds sucky if you ask me.
- 5) Oh and what do you think of calling the prison James Ellis Memorial State Penitentiary? (Didn't think so...)

Thanks again for such a cool comic book, you really are making it big here in the UK! Come over and do a signing sometime at Forbidden Planet in London!

From James Ellis, UK

- 1) *You'll be seeing the guys from issue #1, but not Glenn—or maybe it's the other way around. I'll have to check my notes.*
 - 2) *Stay tuned.*
 - 3) *Do you mean like Jim in issue #6? We saw him before he turned.*
 - 4) *Any idea can be done well, it depends on the execution. Sounds like it could be as cool as "ALIEN" if they do it right.*
 - 5) *Didn't get this until I read your name. YEAH, that's going to be the name of the prison, congrats!*
-

With everything that has been coming out zombie wise these days (Remains, The Death of Death, Night of the living Dead Barbara's Zombie Chronicles) The Walking Dead stands head and shoulders above the rest. Which is saying a lot considering The Death of Death is written by the king, Romero himself.

This title always delivers a damn fine story every month. But what did we get this month? One week after issue 12 comes out. Bang here's 13. And boy this one was packed to the gills with zombies. Damn fine stuff.

Although the first four pages seemed to get repeated in my copy for some reason. Must have been one of those fucking time loop things I keep hearing about on Art Bell. Ahh well it was still a damn fine story and I am looking forward to 14.

Any chance that's coming out next week???????

Eric L. Busby

Hmmmm...repeated pages, doesn't seem like such an isolated thing now... at least among people who write in to letters columns. The Death of Death appearing in Toe Tags isn't the best zombie book, I'll admit. I love George, I mean it, I LOVE GEORGE but I can't make heads or tails of that stuff. I haven't read much of Barbara's Zombie Chronicles but Mark Kidwell has been on friend of mine for years and he's got some great ideas for the book so I'm sure it's cool.

Just writing to throw another, your zombie stories are better than Romero's on the pile. You seemed to doubt that in the last letters column when someone wrote it, but it's true. Romero is very important to the genre, and was the first to do a lot of things, granted, but I just don't think his work stands the test of time. Also, have you read the couple of issues of Toe Tags that have come out so far? What a horrible waste of my time and money.

You've got the goods here with Walking Dead. I really just miss Terry's art honestly. No offense to Mr. Adlard, he's a good artist, and honestly his art does suit the genre, but I felt so much more connected to the characters through Terry's art. I will never get over that, unfortunately. I will always wonder issue by issue what it would have looked like had he done them. It probably wouldn't have been an issue if the switch didn't happen, and we just started

with Charlie's art, but I got hooked on Terry. Terry's art made the whole series seem more adventurous, while Charlie's makes everything seem more horror/dark. I'm more of an adventure guy. Terry's covers on the first two issues were actually what initially brought me to Walking Dead, but enough about that.

Up until the Characters left the farm I haven't had any problems at all with the storytelling in Walking Dead, but I did take issue with how abrupt that was. I like that you padded that whole story out to be a multi-issue arc, and I think it deserved something more complete. I mean, I was really emotional, with tears and everything when the Hershel had the gun to Rick's head, that was so well done, and to skip from that to them getting in the RV wasn't enough for me. The rhythm was off.

Other than that though, great work. I'm so glad that I took a chance on this new book last year, and am really happy to see that my local shops have actually started to carry the title as of issue 12! Here's to your continued success and the HBO original series we all want to see happen!

joe annabi

Nothing contained in this book is close to the genius of Romero's three movies. That's a fact. Terry was too busy with Strangers in Paradise and just had to go. I'm sorry you missed him. His cousin Tony is really doing a bang-up job on the covers, though. As far as the pacing in issue #12 goes, hey--you win some, you lose some, at the end of the day, you just gotta pick yourself up and keep moving. Sorry you didn't like it. You gotta admit... it's still better than Toe Tags.

Dear Mr. Kirkman,

Firstly let me congratulate you on a great comic, one of my favorites in recent memory. Not to be a snob but I feel that I have quite good taste in comics, and read stuff like Planetary, Sleeper, Y-the last man, Love Fights and Queen and Country...and I would have to say you are easily an equal amongst those peers.....

I was going to write to you with a wee complaint about how I felt that TWD was getting a little stale in that I was tired of what seemed to be the routine of go somewhere, get someone new join the gang, get surprised by some zombies then kill someone off....I was

quite shocked when Carl got shot, but also a tad disappointed that you decided to off another character..I felt you were falling into a routine (despite the high standard of writing that was present in this pattern)...but then the whole farm sequence picked things up for me and changed the pace...and the final panel with the prison gave me hope for some change....which you basically reinforced in your intro to the letters section of 12. Now that I have read 13 and seen the great ending I am please to say that my fears have been put to rest.

I do have one comment left and a question - my comment being related to Y-the last man, another great read with a past apocalyptic theme (although of course totally different than yours). I know you have stated that you never intend to explain the cause of the zombies, and if you decide not to that is fine by me, but one aspect the YTLM that I like is the subtle hints and small flashbacks that are interspersed into the main plot that give the reader some insight about what happened to the world outside of the world of the main characters.....I am not asking you to explain things, but I think a little more background info, whether through flashbacks or exposition, could broaden out understanding of what happened to the rest of the country/ world after the dead awoke.....

The question I had was how do you approach writing each issue. One thing that strikes me as much as the writing is the pacing and panel layout of the comics, always excellent and I was wondering if you plan out each issue panel by panel in meticulous detail a la Alan Moore, or do you give the artist free reign with a more basic script that includes dialogue and basic descriptions??

Alex Davies

Man, the day I start taking tips from Brian K. Vaughan and Y: The Last Man is when I throw in the towel. Talk about an amateurish piece of rubbish. You want that, go read his book. I--I just can't turn this into a joke. I like BKV, he's a swell dude. Sexy like a girl, too. Don't let the bald head fool you, that dude's pretty. In TWD I want to stay on the central cast. I don't WANT to explore the world without the main characters. I want you to experience it with them. I think it's more fun that way. My scripts describe each panel and a basic layout but Charlie usually does his own thing layout-wise and I'm not NEARLY as detailed with my descriptions as Alan is. I don't have TIME to do all that work!

Mr. Kirkman,

As a new fan of The Walking Dead, I wanted to take the opportunity to tell you how much I truly enjoy your comic. I still can't believe how fast I read through the first and second volumes of the TPBs as well as issue 13; I was totally engrossed with the story and art from the beginning and I can't wait to read the next issue! Damn, I couldn't have asked for a better story about survival and killing zombies! It's very refreshing to read a comic where I feel I can relate to the characters' emotions/actions because they are, at heart, ordinary human beings ... as opposed to other comics I read featuring characters with super/mutant powers.

I have a few questions for you. I really liked Glenn as he was the one character from the ever-changing group that I related to the most; will we ever see him again? Why didn't the group ever try to stock-up at Wal-Mart? ... I know there's a shitload of Wal-Marts in the south and I guess that's where I would have tried to go first. Are they ever going to find a better or more creative way to kill zombies? I like the gunshots and hammer blows to the head and all, but I'm kinda hoping they electrify the prison fence or something.

Anyway, I really love this book! Truly amazing work, please keep it up!

Charles Fincher

Travel is very hard in this world. Rick and crew haven't traveled all that far from the Atlanta camp site, as seen here. Moving cars out of the road would sometimes take all day... and most of the roads they traveled were blocked at many points. They just haven't run into any Wal-Marts on their way. I'm sure they'll come across one sooner or later, though.

Hey Mr. Kirkman

I feel like a rube for calling you mister, because it doesn't come off like you are the "Call me Mister Tibbs" type. If you are, I'll call you Mister Kirkman while playing some Mr. Mister if you'd like. I'd just like to take the time to thank you for writing this book.

I work at Geoffrey's Comics out in L.A. and

my manager was telling me how great the book was, but I kind of brushed it away as a hack and slash book. I didn't get around to reading your series until after issue №11 came out. It won me over with a single page. I opened it up and read Hershel talking about how his son got zombified and couldn't bring himself to kill him. This is exactly what I've been looking for in any medium, print or visual, a fusion of brain and heart and emotion and not a big boob bangaroo gore throwaway piece of pulp. I'm a big fan of the survivalist genre; anything from the Stand, to Battle Royale to (now) Walking Dead.

It has just started to dawn on me how well zombology (to borrow from Mr. Pegg) fits into the survivalist genre, because not only does it provide the chaos but it also makes everything more maddening because (many times) there is no solid answer to why zombies are walking the earth, save for the old "no more room in hell" adage. People are looking for ways to survive, but they are also looking for answers.

After reading issue №11, I went right ahead and bought every single issue before it and awaited №12 like a drug fix. Luckily for me, I picked a perfect time to come into your book, because number 12 and 13 came out back to back. I also managed to get the first 6 issues autographed because my manager went to your booth at the San Diego Comic Con.

My, and the store's, love for Walking Dead is so vast, we offer money back guarantees on all Walking Dead trades. We are that sure that people will like it and in all our time of doing that, not a single person has ever returned any of your trades. It brings joy to me to find comics that are this well done (Ditto for Invincible, by the way, but that's a gushfest for another letter).

It's a goal for us here at Geoffrey's to eventually get you in for a signing, but there is that whole matter of 2000 miles of distance between California and Kentucky. But, whenever you are in the L.A. area, I'm sure there will be at least 2 people here willing to offer an appendage or two to even make you coming by a remote possibility.

I'd be an honor to get a letter back from you. Continue doing what you do best, writing comics. Here's to an epic run of both your books. And thank you for injecting some much needed humor in Marvel Team Up.

Your Fan, (but not in the stalker kind of way)
Moris Machuca

Next time I'm going to be in LA I'll try to remember to contact you guys. It's always good to hear from retailers. Especially the ones who've have success offering money back guarantees on their books. I'm a big supporter on returnable books and taking some heat of the retailer in this industry and if there was a way to do it, I'd try to make all my books returnable. To see so many of you guys taking your burden one step further in making a book returnable to YOU really warms my heart. Thanks.

Dear Letter Hacks,

Foremost I would like to congratulate you on this great new series you have in The Walking Dead. It has been awhile since I feverishly chase titles at my local comics store and I have not picked up an Image title since the Mage series. I am a huge fan of the zombie genre (Romero is a God to me) and you don't know how grateful I am that you can give me a zombie fix every month. To put my dedication into perspective, this is the first time I have felt inspired enough to ever write to any title and I have even been inspired enough to march around some of my horror fans/comic book fan buddies with the first Walking Dead trade paper-back and let them borrow it for days at a time. You have made a book that not since Preacher I have been so outstandingly of a fanboy, and for this I want to thank you.

I also want to say how great of a job Charlie Adlard has done filling in the huge boots of Tony Moore. I met Tony at the Mid-Ohio Comic Convention while he was drawing some fiendish ghouls and he was a very cool person. His covers are first class and if I remember correctly at the comic con I think I compared his characters' facial expressions with that of Steve Dillon's style. And Charlie Adlard's hands are more than capable hands. And that is one hell of a compliment.

There is only one flaw I have thought about when reading your book (one flaw to my nit-picking eyes truly means something). Where's all the cigarettes, marijuana, and booze? I mean come on, out of all your characters not one smokes cigarettes. I smoke occasionally but I know if I was in a post-

apocalyptic world infested with zombies, I would be raiding stores for cigarettes almost before raiding the gun store! And in most of Romero's movies (i.e. Dawn of the Dead and Day of the Dead) some characters range from drinking an occasional beer to being dependent on a flask of liquor. Don't you think as stressful of a situation they are in AND the fact that the characters probably dipped in the occasional drink every once in awhile, that they would maybe be drinking more? Or in your post apocalyptic world does zombie infestation means no drinking as well? I think it would be hilarious to see Rick's response to a character lighting up a fat doobie too. After all, he was a former cop (I guess he still is) and I think it would be even cooler to see Rick's reaction to some GROWN marijuana by one of those guys they just met in that prison facility. In our world today people can't even seem to deal with the real world without alien substances and it seems ridiculous that in a zombie infested world there would be in substances abused.

Despite the aforementioned you have put together my favorite new series and The Walking Dead is particularly a treat to a person infatuated with the zombie horror movie genre and comic books as well. I will forever be running around trying to promote your work. If you are from the Central Ohio area you should visit Midgard Comics, a great local comic store of Columbus, Ohio that first introduced me to this series! Thanks for my monthly zombie fix and keep up the good work!

Jim Donaldson

Yeah, I keep meaning to work in some smoking and drinking and I always run out of room. There are a couple smokers in the book for sure but they ran out of cigarettes before we met up with them. It'll be touched on soon, I promise. It is kinda odd that we've gone 15 issues now without one mention of booze or cigarettes. I'm a bit of a hack, I admit.

Letter Hacks,

Yeah! Great ending to issue 13! Actually, just another great issue full stop. Really looking forward to finding out what these four convicts are all about. I've been on board since the first issue as I luckily stumbled across The Walking

Dead in Previews, and thought I'd check it out being a big zombie and in particular Romero fan. I was hoping that maybe this could be a good take on the subject matter. It turns out that your comic was everything I hoped for and more! Since then you've kept up the level of quality and I'm happy to see how much acclaim you've achieved recently. And after my initial disappointment upon reading of Tony Moore's departure on pencils, I think Mr. Adlard has really made the book his own over the last 7 issues with his and Mr. Rathburn's dark and somewhat creepy style of art. Well done all! Glad to hear you liked Shaun of the Dead, it was a great film. Not too sure about the 'acting like zombies and walking straight into the horde' thing though, kind of like in issue 4 how Rick's 'smell theory' worked. I always thought these soulless creatures have some other way of knowing.... And with regards to requests of you doing one-shots showing how different people reacted to the outbreak, or showing what's going on in other places, I think the beauty of this book is that these characters are on this journey and you're on it with them, in order for the reader to find out what's going on elsewhere, these characters must first. Are you a fan of the Resident Evil games? Code Veronica was cool it had some nice plot developments. Too bad the films were so lame... OK enough babble. Good luck with your future endeavors, and glad to see you on board at Marvel (So long as this book doesn't suffer - but I have faith in you my man :)

All the best,
Geo

Did you say a movie with Milla Jovovich is LAME?! How DARE you! The woman has never made a bad move, by virtue that she's in them all! How can you NOT like Resident Evil. It has ZOMBIES and MILLA. A man would have to pop out of the screen and punch you to make that movie anything less than completely enjoyable.

RK

Okay, nice end to issue 12 Robert. Nice happy and promising one. Compared to the death and demise of the late Shane. Was definitely a shame to see young Glenn stay behind. I realize this may be to pave the way for new blood (evil laughter) But I do hope we may

see Glenn later on down the road to see how he's doing. Now myself and my good friend Tim were talking about the possibly of inmates still being in the prison. Now, thinking about the Walking Dead timeline, a lot of time has passed. 7 months at least, and I would be shocked to see inmates still alive in those conditions. Can't be good in there. But then we discussed about how some people being in their cells and not let out, and starving to death. Is quite a nasty thought really, and most likely make it into the book. So, after that exciting end to the second arc of The Walking Dead, I await next week for Walking Dead №13. Okay so its now nearly two weeks after it's out and its in the post some where... can't wait to see if these theories are right though!

Untill next time Robert! Pooflakes :D

Lee Sanders
Englishland

P.S. Saw the solicitations for Walking Dead №17. What a cool cover. Reminded me of the Kill Bill scenes where the Bride met the other members of the hitman group. And the line "Rick Snaps" Sweet! But yet I worry we will see spoilers in the next issue solicitations! And find out more about it before 17 hits the shelves. Must be hard for you, but your doing a fantastic job!

P.P.S. Cool about the Simon Pegg letter. He totally kicks ass way back to the old stuff he did (spaced being one of the best) Can't wait to see his next film which is apparently an action film (Like Shaun but action) So if he's reading this, you rule dude!

P.P.P.S. If I sent a photo would you put it in the letters column? :D

What's a poof lake?

The solicitations may seem to give things away, and sometimes they do, so don't read them if you don't want to know... but they are ALSO great tools for misdirection. No, I will NOT print a photo of you here.

And then be back here next month to see everyone saying: "Who cut off them girls heads?"

-Robert Kirkman

NÚMERO 15

SALA DE MONTAJE

con Robert Kirkman

FWD 15

QUITAR LAS ARMAS A LOS NIÑOS.

- ① TYREESE FORCEJEANDO CON JULIE. "NO! NO DISPARES. VOY A HABLAR CON ELLA."
- ② CHRIS DESPARRAMA LOS SESOS DE JULIE POR TODO TYREESE.
- ③ TYREESE MIRA HACIA ATRÁS A RICK. DÉJAME. QUIERO MATAR OTRA VEZ A ESTE CHICO.
- ④ LORI-- TODO EL MUNDO ASOMADO DESDE SUS HABITACIONES.
TYREESE ESTÁ... LIDIANDO CON ELLO.) CHRIS + JULIE SE HAN SUICIDADO. NECESITO DORMIR ALGO. VOLVIERON... NO LES HABÍAN MORDIDO...
PERO VOLVIERON.
- ⑤ RICK DESPIERTO INTENTANDO DORMIR. HAY ALGO QUE TENGO QUE HACER.
- ⑥ RICK VE A TYREESE AFUERA. MIENTRAS LOS CUERPOS ARDEN, TYREESE ESTÁ BIEN.
- ⑦ RICK A AXEL. SU HIJA SE SUICIDÓ ANOCHE. CHARLA CON LORI UN RATO.
- ⑧ RICK SALE A LA CARRETERA.
- ⑨ PATRICIA + THOMAS.
- ⑩ GLENN + MAGGIE.
- ⑪ GLENN + MAGGIE.
- ⑫ RICK EN LA CARRETERA.
- ⑬ HERSHEL + LORI + LOS DEMÁS AFUERA. APARECE LA HIJA DE HERSHEL. "YO TAMBIÉN QUIERO CORTARME EL PELO." "TENED CUIDADO."
- ⑭ GLENN + MAGGIE SE ACERCAN. HABLAN CON HERSHEL. TYREESE SE ACERCA.
¿QUIERES DESPEJAR EL GIMNASIO?
- ⑮ RICK EN LA CARRETERA. MÁS ZOMBIS.
- ⑯ GLENN, TYREESE + AMY, EN EL GIMNASIO.
- ⑰ LOS RODEAN... MALA PINTA.
- ⑱ RICK LLEGA AL CAMPAMENTO.
- ⑲ EMPIEZA A CAVAR.
- ⑳ TENGO QUE VOLVER. NO HAY FORMA DE SABER QUÉ ESTÁ PASANDO ALLÍ.
- ㉑ HERSHEL BUSCANDO A LAS CHICAS. "SI OS ESTÁIS ESCONDIENDO, NO OS ASUSTÉIS POR LOS DISPAROS DEL GIMNASIO."
- ㉒ LA HIJA DE HERSHEL ESTÁ MUERTA. DECAPITADA.

INTRO DE MUJER AMAZONA EN ESTE NÚMERO. (O EN EL 16)

Otro número completito. Y tío, al volver a leerlo... te sorprende mucho lo absolutamente brutal que es esta serie de cómics. ¿Comienza con Tyreese estrangulando a Chris y termina con Rachel y Susie decapitadas? Dios, joven Robert Kirkman, ¿pero qué números te gastabas? Y tío, oh tío, Charlie Adlard lo bordó con este número. Esa imagen del Shane zombi la tengo grabada a fuego en mi memoria. Hay tantas escenas icónicas en este número. ¡Uff!

Revisando la trama para este número, es otro cómic que fue más o menos según lo planeado. Dato curioso, algunos de los diálogos de Rick hablando con Shane en este número me evocan tiempos pasados en que consideré matar a Rick en lugar de Shane. En este número aparece Rick pensando cómo habría ido eso, definitivamente un reflejo de mí como el escritor que también tiene en cuenta esas posibilidades.

Gran parte de este número es la revelación de que no hace falta que te muerdan para convertirte en un zombi. Echando la vista atrás, me parece que se desarrolló perfectamente. Sin duda, otro gran hito en esta serie.

Además, solo para demostrar lo aleatoriamente que se unen algunos de estos números, mira la nota en parte inferior de esta trama. “Intro de mujer amazona en este número. (o en el 16)” Eso obviamente se refiere a Michonne. Así que consideré introducirla en el cómic Nº15 o Nº16. Sabía que llegaría a la prisión como terminó haciendo en el cómic Nº19, por lo que podía ocurrir en cualquier momento. ¿El motivo por el que se pasó al cómic Nº19? Bueno... estaba charlando con Eric Stephenson en aquella época acerca de cómo se introdujeron personajes importantes como Cable, Deadpool, Beta Ray Bill o Elektra en la PORTADA de su número de debut, y cómo eso los hizo especiales. Demostró al lector lo importantes que eran porque aparecían justo en la portada del cómic.

Los cómics se solicitan en un catálogo con meses de antelación. En esta época, cuando escribía el cómic Nº15, la portada de Rick en la moto ya había sido dibujada y estaba en los catálogos. Aunque podría haber colado a Michonne en este número, no habría podido aparecer en la portada. ¿Cuál era el siguiente número para solicitar? Pues... el cómic Nº19. Así que, según la recomendación de Eric, su presentación se aplazó unos cuantos números para que pudiera hacer su espectacular primera aparición en la portada del número en que debutó.

Es curioso cómo los aspectos logísticos de los cómics afectan a la historia, ¿eh?

Uno puede decir que es algo malo, pero estarías equivocado. Creo firmemente que conocer la estructura de todo y permitir que la publicación ayude a establecer el ritmo contribuye a mejorar la experiencia en general. Soy un tipo que “aprovecha todo al máximo” en lo que se refiere a escribir. “Escribir para el volumen recopilatorio” únicamente es algo malo cuando eso significa convertir una historia de 3 números en una historia de 6 números relleno con un montón de cosas aburridas.

Solo para que lo sepáis... meses antes de que se dibujara la portada, ya sabía que Julie y Chris habrán hecho lo suyo,

y que Rick cogerá una moto para desenterrar y rematar a Shane. Así es básicamente cómo va. Con que le dije a Tony, “Plano guay de Rick en moto”. Porque siempre estoy buscando imágenes chulas que no revelen demasiado de lo que pasa en el interior. ¿Pero y cosas como que Tyreese pierda los estribos en el gimnasio contra los zombis? No pienso en esas cosas hasta que empiezo la trama.

BUENO... profundicemos en las notas de página:

2: Es decir, guau... simplemente brutal.

3: GRAN ejemplo de diálogo sutil y con fuerza en la trama que no fui lo suficientemente valiente para utilizarlo en el guion. “Quiero matar otra vez a este chico” cuenta toda la historia mucho mejor que el diálogo enrevesado y poco fluido que apareció en el número. Debería darme vergüenza.

5: Por otro lado, el “Hay algo que tengo que hacer” de aquí... no era para nada necesario. Menos mal que no lo incluí. Una página muda es siempre mejor si puedes hacerlo. Deja que el dibujo haga su trabajo y apártate de su camino. Mirad cómo se le ABREN los ojos a Rick en el último panel de esta página. Está pensando, “Oh, mierda... tengo que desenterrar a Shane”. Se ve TAN CLARAMENTE. ¡Bravo, Charlie!

8-12: Buen ejemplo de mi forma de abreviar en esta trama. Sé de qué van estas escenas. No pierdo el tiempo apuntándolo.

13-14: Esto es raro. En la trama, Rachel y Susie quieren cortarse el pelo antes de que Maggie y Glenn se acerquen con sus nuevos peinados. No recuerdo si solo fue una metedura de pata o si fui descuidado en la trama, o si tendría algo más que llevara a Rachel y Susie a la barbería. Por desgracia, nunca se desvelará.

15-18: Tío, las páginas alternas y la rapidez con la que se manejan los ritmos de esta historia es una habilidad que tengo la sensación que he perdido. Estas escenas se llevarían mucho más espacio en mi obra actual. ¿Acaso ahora doy pena? Es por Internet, ¿verdad? Maldita sea. Es que no puedo creer que hiciera estas cosas de manera tan eficiente. Hoy en día me comprometo tanto en extraer la mayor emoción posible de una escena que definitivamente le habría dado más espacio para ello... pero puede que esto me haya dado una lección.

19-20: No creo que inicialmente planeara que Rick hablase con Shane aquí. Hasta la etapa de guion no decidí que la escena necesitaba más sustancia, y que no estaría nada mal ver una conversación unilateral entre Rick y Shane.

22: Tío, pobre Hershel. Soy lo peor con... la mayoría de mis personajes, es cierto. Pero si hay uno con el que he sido más brutal... puede que sea Hershel. Sé que no es real, pero me siento verdaderamente mal por todo lo que le sucedió. Puede que sea porque aún NO era padre cuando escribí esta escena, pero al verla ahora, teniendo mis propios hijos... es duro. Dios.

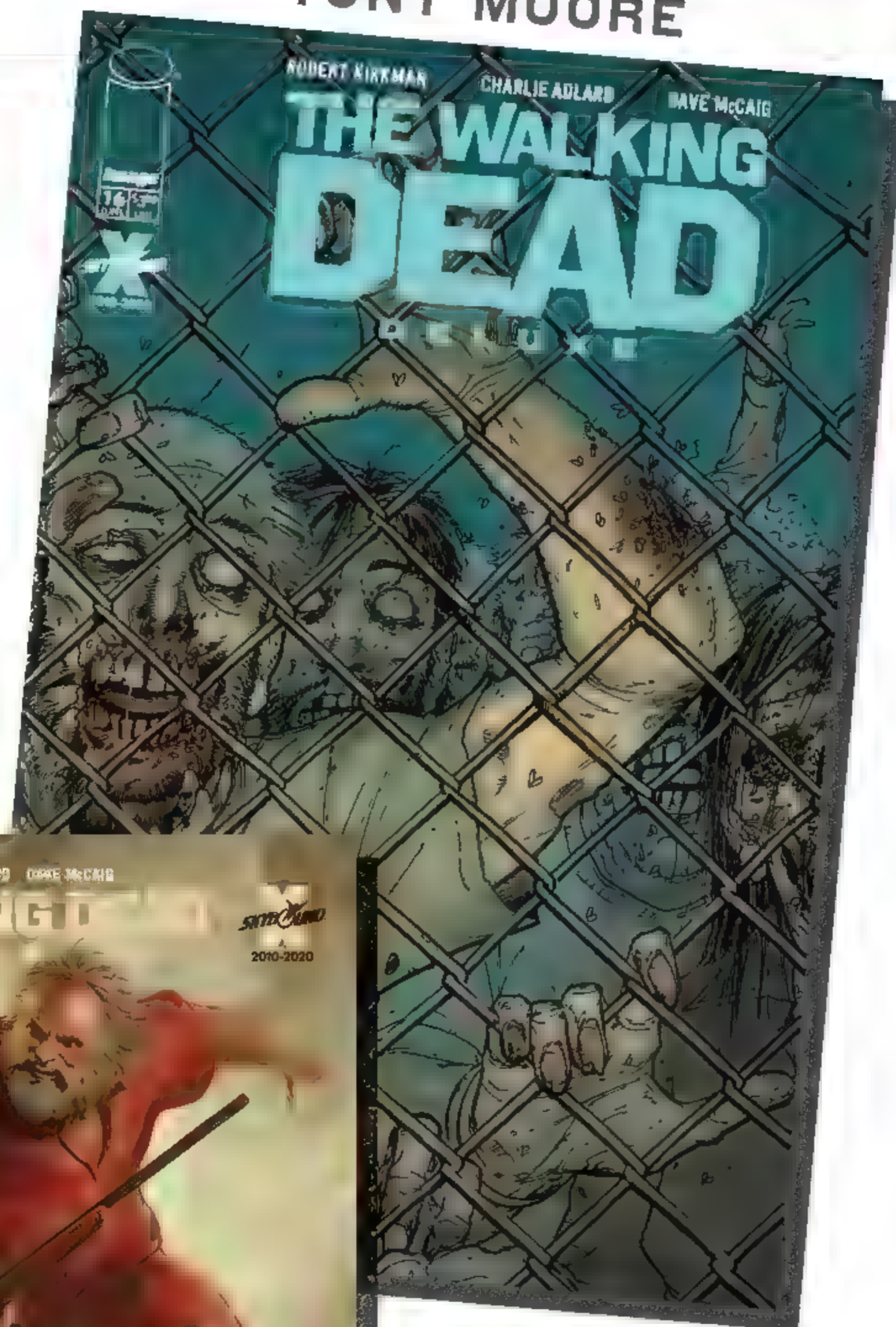


“Él no querría ser una de esas cosas.”

DAVID FINCH



TONY MOORE



DAVE RAPOZA

NÚMERO 16
¡DISPONIBLE 2 DE JUNIO, 2021!



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